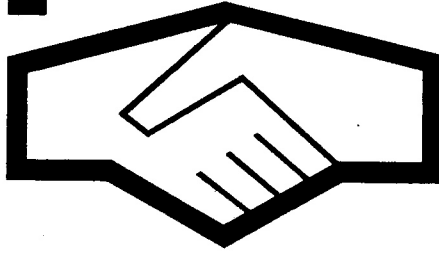


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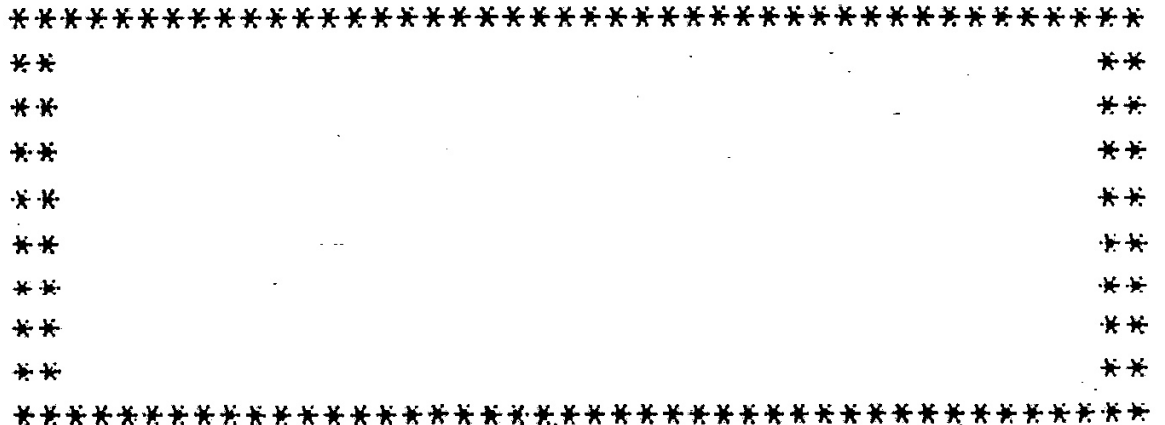


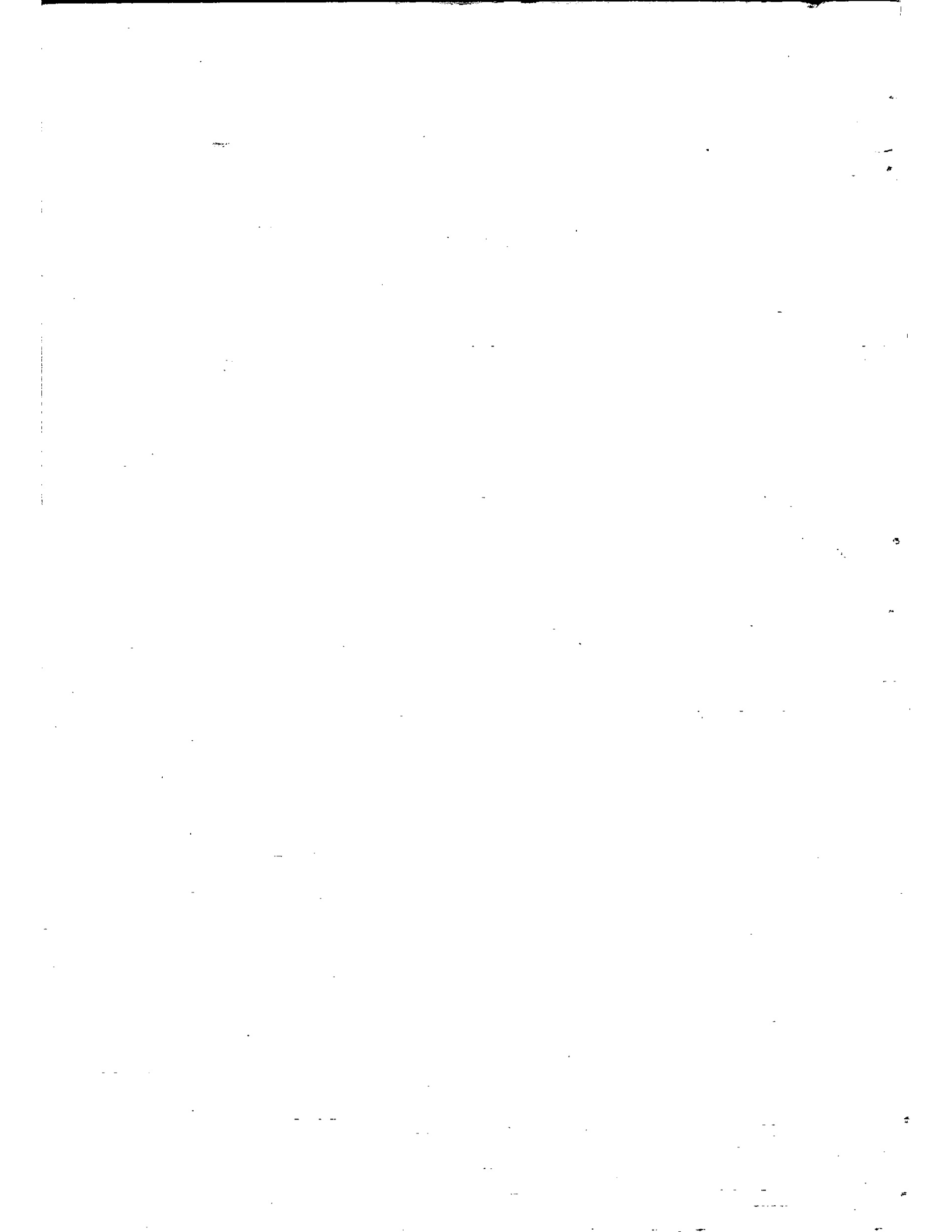
USER MANUAL

PACT ELECTRONICS LIMITED



80 Column
Terminal





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FUNCTIONS & SUMMARY

The PACT 80-Column Interface card generates 80 columns of Upper & Lower Case Text on your standard Apple II Video Monitor. No modifications to your Apple computer hardware are required, and wide software compatibility is provided. All basic Applesoft (and Integer) text screen functions are duplicated, on its 24-lines by 80-column output, as well as modern terminal functions such as XY Cursor Addressing and Form Drawing Graphics.

Business users will immediately benefit from the built-in Lower-case characters, and extra-wide text area which the PACT 80-Column card generates. Programmers will enjoy the improved screen character set and detail, fast display action, and RGB Colour System options which are now available to PACT 80-column card users. Both Apple Pascal and CP/M(tm) users will immediately be able to operate the large number of 80-column programs available to them, without the annoying 40-column "wrap-around" of the standard Apple Video display.

To reduce the need for special system commands in your Apple II software, the PACT 80-column card emulates most screen function commands of the Videx VIDEOTERM(tm) terminal interface. All commercial programs providing compatibility to VIDEOTERM(tm) interfaces may be used unchanged with the PACT 80-column card.

If any, only very minor software patches will be needed to upgrade your existing programs to full 80-Column operation. When writing new programs, the additional functions not normally available on the Apple Text Screen may be utilised.

All the characters used are composed with 128 7-by-9 matrices, stored in an industry-standard EPROM on the interface card. The card is supplied with a full United Kingdom general purpose English character set, although alternative characters and EPROM's are available from PACT ELECTRONICS on special order, to suit scientific, graphics, and computer/foreign language applications. For very high resolution applications, special PACT 80-column cards are available with 7-by-12 matrixes and a correspondingly reduced 18-lines by 80-columns video output.

!!

Please refer to the illustrations both before and after completing each step of the installation !

!!

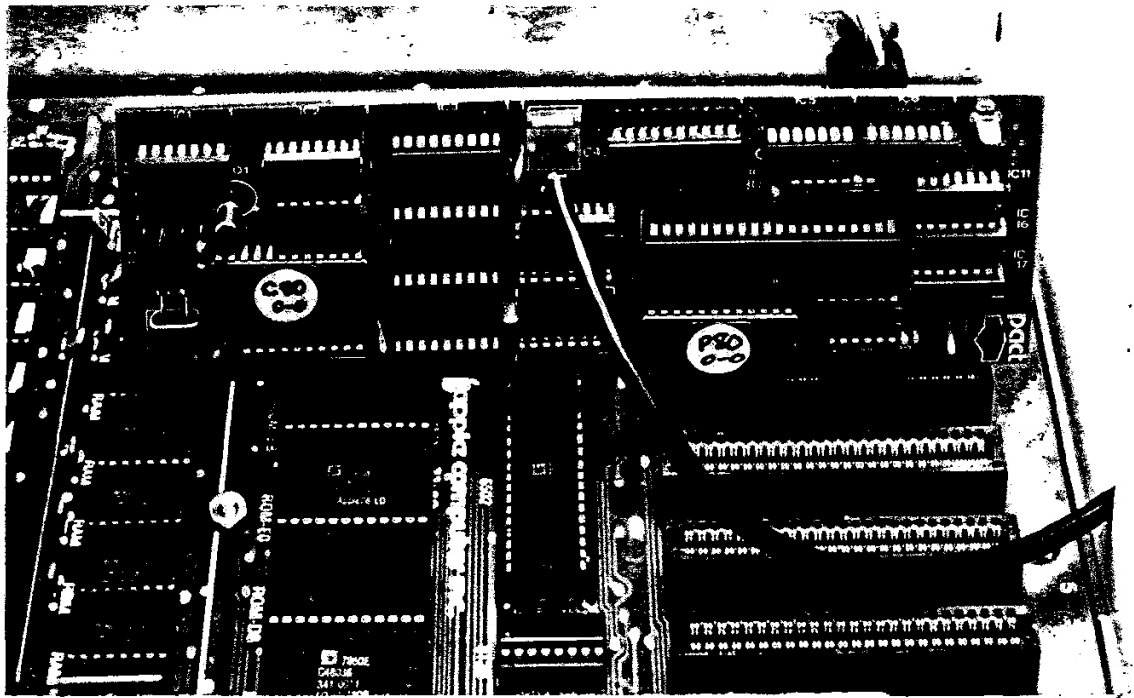


Figure A

INSTALLATION IN APPLE II

The PACT 80 COLUMN VIDEO TERMINAL INTERFACE CARD may be used in any Apple II card slot number, from 1 to 7 inclusive. It is recommended that card slot 3 is used for most applications, as commercial software packages generally assume any external console interface to be in this slot. Throughout this manual, all references to the PACT 80 Column interface will assume the card to be installed in slot 3.

The interface may be installed by non-technical users, but should you not be familiar with the handling of interface printed circuit boards, and in particular the precautions given in the Apple II instruction manual, we suggest that your dealer carries out the initial installation and testing of the interface in your computer.

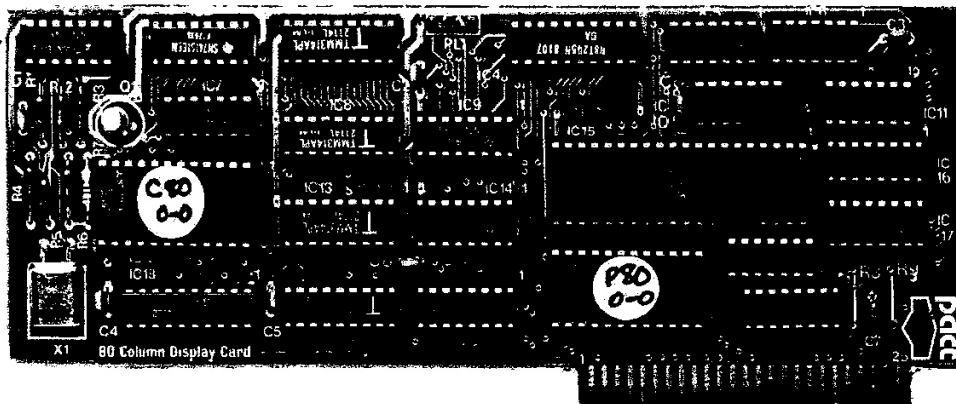


Figure B

Step Figure Procedure

- 1 - SWITCH OFF and DISCONNECT MAINS POWER from your Video Monitor. SWITCH OFF and DISCONNECT MAINS CABLE from the Apple][. Only then remove the Lid of the computer.

- 2 B Connect the four-way Socket Lead to the PACT Interface PCB (Printed Circuit Board) as shown. Check that all the PCB pins have mated correctly with the cable socket, and that the small side openings on the socket connector are facing UP, as shown.

- 3 A Insert the Interface into Card Slot 3 (or your desired slot number). Pass the cable through the cabinet, as shown, before replacing the Apple][Lid.

Step Figure Procedure-----

- 4 A Connect your Video Monitor cable to the Socket Lead from the PACT Interface. (The Apple II Video Output is not used by the PACT 80-COLUMN Interface.)

- 5 - Check the quality and condition of the connecting pins (or sockets) on your Monitor & video cable. Check the Mains Voltage and the protective earth connections of both your monitor and the Apple II. PLEASE NOTE THAT A FAULT AT ANY ONE OF THESE POINTS MAY PREVENT CORRECT OPERATION OF THE PACT INTERFACE, AND POSSIBLY DAMAGE YOUR SYSTEM.

- 6 - The PACT Interface is designed to be connected to a 75-ohm terminated line; if possible, set the TERMINATE switch on your Monitor to "ON".

- 7 - Re-connect the Apple II Mains Supply. Follow any other instructions given with your monitor, or program, before switching the Apple II on. Re-connect the Mains Supply to your Video Monitor.

GENERAL

The PACT 80 Column Video Terminal Interface will begin to operate as soon as the Apple II executes an "IN#3", "PR#3", or equivalent command. The Interface defaults to normal Upper Case operation, and should appear very similar to the Apple II Text screen. A few initial commands, such as "LOAD", "LIST", "CATALOG", etc. are recommended, to establish correct operation of the Interface from the Apple II keyboard.

For the Apple II keyboard to generate Lower Case text, the PACT Interface contains a 'software shift-lock', which operates like a modern v.d.u. (terminal) keyboard. Although referred to as a "key", the 'software shift-lock' is actually operated by entering "^A" ("CTRL" & "A" pressed together) on the keyboard. Once this 'shift-lock' "key" is pressed, the display changes all subsequent keyboard characters from Upper to Lower Case, or Lower to Upper Case.

Typists not familiar with v.d.u. keyboards will have to carefully note which keys are affected by the 'software shift-lock'. For example, all the numbered keys are controlled by the existing "SHIFT" key, and not by the ^A "key". However, the punctuation keys above the numbered keys are controlled by the ^A "key". New users are encouraged to experiment, and familiarise themselves with the operation of the PACT Interface, before undertaking any major keyboard tasks, etc.

APPLE BASIC

The PACT Interface may be used with either Integer or Applesoft Basic programs, by preceding, or including in, the program a "IN#3", "PR#3", or equivalent command. When first operated, the PACT Interface automatically sets both IN#3 and PR#3 vectors to its 80-column screen area, and no further commands are required.

Should it be required to return control of the Apple][text screen, it is necessary to issue both "IN#0" and "PR#0" commands, or their equivalents, to restore the 40-column screen area. Note that the PACT 80-column display normally remains 'in place' while the Apple][40-column display is being used, and visa versa.

When using Applesoft or Integer Basic, the ^A "key" must be set to Upper Case for all programming instructions, as the Apple][Basic Languages do not understand Lower Case characters! Also, because the ^A "key" is trapped by the PACT Interface, you cannot normally enter that character in response to an INPUT or GET statement. This does not prevent entering other control "keys" in response to INPUT or GET statements, or using control "keys" inside speech quotes when programming.

STANDARD CHARACTERS

The PACT 80 Column Video Terminal Interface displays the full standard ASCII-7 character set, in both Upper and Lower case text. The card is supplied with a full United Kingdom general purpose English character set, as given in Figure C, although alternative sets may be fitted (see Section 1).

Figure C

```

+-----+
|
| STANDARD CHARACTERS
|
|  ! " # $ % & ' ( ) * + , - . / 0 1 2 3 4 5 6 7 8 9 : ; ( = ) ?
|
|  @ A B C D E F G H I J K L M N O P Q R S T U V W X Y Z [ \ ] ^ _
|
|  ` a b c d e f g h i j k l m n o p q r s t u v w x y z { | } ~
|
+-----+

```

SPECIAL CHARACTERS

For more advanced applications, additional special characters can be displayed for Form Drawing, and creating Text Graphics. Each of these characters requires a 'lead-in' character to be sent to the PACT Interface. Without a 'lead-in' character, the ASCII-7 address range which holds these characters cannot normally be used for "printable" information.

The following Applesoft Basic program may be used to display all the characters of your PACT Interface, on its 80-column screen, including the Special Characters:

Figure D

```
1000 REM ***** P80 MAN1 *****
1010 REM (C) IGOR THOMAS 1982
1020 F$ = CHR$ (12):Z$ = CHR$ (26)
1030 PRINT F$"STANDARD CHARACTERS"
1040 PRINT : FOR A = 1 TO 3
1050 FOR B = A * 32 TO A * 32 + 31
1060 PRINT CHR$ (B) " ";: NEXT : PRINT
1070 PRINT : NEXT : PRINT : PRINT
1080 PRINT "SPECIAL CHARACTERS": PRINT
1090 FOR A = 0 TO 31: PRINT Z$ CHR$ (A) " ";
1100 NEXT : PRINT : PRINT : PRINT : END
```

APPLE SCREEN COMMANDS SUPPORTED

| | | | | | |
|------|-------|---------|-------|-------|-------|
| LIST | TRACE | NOTRACE | PRINT | SPEED | TAB() |
| HTAB | VTAB | CATALDG | MON | NOMON | |

APPLE SCREEN COMMANDS SUPPORTED BY CHANGES

| | | | |
|-----------|------------------------|--------------------|-------------------|
| CALL -936 | Home & Clear Screen | Change to: | PRINT "control-L" |
| CALL -958 | Clear to End of Screen | Change to: | PRINT "control-K" |
| CALL -868 | Clear to End of Line | Change to: | PRINT "control-J" |
| HOME | Change to: | PRINT chr\$(12) or | PRINT "control-Y" |

APPLE SCREEN COMMANDS BYPASSED

(Require 40-column connection)

| | | | | | | |
|------|------|--------|-------|------|-------|--------|
| TEXT | GR | COLOR | PLOT | HLIN | VLIN | SCRN() |
| HGR | HGR2 | HCOLOR | HPLOT | DRAW | XDRAW | |

APPLE SCREEN COMMANDS NOT SUPPORTED

| | | |
|--------|---------|-------|
| NORMAL | INVERSE | FLASH |
|--------|---------|-------|

Apple II EDITING COMMANDS

| | | |
|-------|------------------------|-----------------|
| ESC @ | Home & Clear Screen | = SUPPORTED |
| ESC A | Cursor Right | = SUPPORTED |
| ESC B | Cursor Left | = SUPPORTED |
| ESC C | Cursor Down | = SUPPORTED |
| ESC D | Cursor Up | = SUPPORTED |
| ESC E | Clear to End of Line | = SUPPORTED |
| ESC F | Clear to End of Screen | = SUPPORTED |
| ESC I | Cursor Up Toggle | = Not Supported |
| ESC J | Cursor Left Toggle | = Not Supported |
| ESC K | Cursor Right Toggle | = Not Supported |
| ESC M | Cursor Down Toggle | = Not Supported |

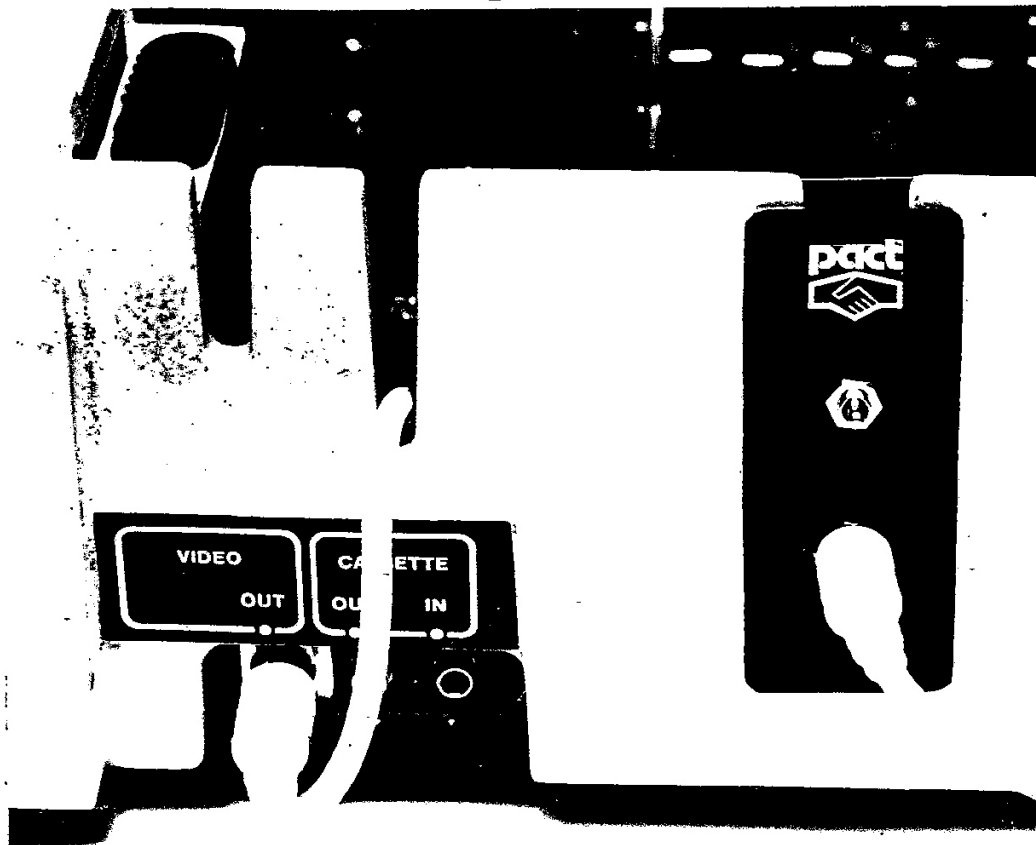
Single Byte Functions

| | | |
|-----------|-----|------------------------|
| CHR\$(7) | ^G | Bell |
| CHR\$(8) | ^H | Backspace ("<---" Key) |
| CHR\$(10) | ^J | Line Feed |
| CHR\$(11) | ^K | Clear to End of Screen |
| CHR\$(12) | ^L | Home & Clear Screen |
| CHR\$(13) | ^M | Return (CRLF in Basic) |
| CHR\$(17) | ^A | U/L Case Toggle |
| CHR\$(19) | ^S | Stop Scroll Toggle |
| CHR\$(21) | ^U | Copy ("--->" Key) |
| CHR\$(25) | ^Y | Home Cursor Only |
| CHR\$(26) | ^Z | Display Lead-In Char. |
| CHR\$(27) | ESC | Editing Lead-In Char. |
| CHR\$(28) | ^\ | Forwardspace |
| CHR\$(29) | ^_ | Clear to End of Line |
| CHR\$(30) | ^^ | X/Y Lead-In Character |
| CHR\$(31) | ^_ | Reverse Line Feed |

Double-Byte (Lead-In) Functions

| | | |
|---------------------|-------|---------------------------|
| CHR\$(26) CHR\$(0) | ^Z ^@ | = Display TEXT GRAPHIC 1 |
| CHR\$(26) CHR\$(1) | ^Z ^A | = Display TEXT GRAPHIC 2 |
| CHR\$(26) CHR\$(2) | ^Z ^B | = Display TEXT GRAPHIC 3 |
| CHR\$(26) CHR\$(3) | ^Z ^C | = Display TEXT GRAPHIC 4 |
| CHR\$(26) CHR\$(4) | ^Z ^D | = Display TEXT GRAPHIC 5 |
| CHR\$(26) CHR\$(5) | ^Z ^E | = Display TEXT GRAPHIC 6 |
| CHR\$(26) CHR\$(6) | ^Z ^F | = Display TEXT GRAPHIC 7 |
| CHR\$(26) CHR\$(7) | ^Z ^G | = Display TEXT GRAPHIC 8 |
| | | |
| CHR\$(26) CHR\$(8) | ^Z ^H | = Display SYMBOL 1 |
| CHR\$(26) CHR\$(9) | ^Z ^I | = Display SYMBOL 2 |
| CHR\$(26) CHR\$(10) | ^Z ^J | = Display SYMBOL 3 |
| CHR\$(26) CHR\$(11) | ^Z ^K | = Display SYMBOL 4 |
| CHR\$(26) CHR\$(12) | ^Z ^L | = Display SYMBOL 5 |
| CHR\$(26) CHR\$(13) | ^Z ^M | = Display SYMBOL 6 |
| CHR\$(26) CHR\$(14) | ^Z ^N | = Display SYMBOL 7 |
| CHR\$(26) CHR\$(15) | ^Z ^O | = Display SYMBOL 8 |
| | | |
| CHR\$(26) CHR\$(16) | ^Z ^P | = Display FORM GRAPHIC 1 |
| CHR\$(26) CHR\$(17) | ^Z ^Q | = Display FORM GRAPHIC 2 |
| CHR\$(26) CHR\$(18) | ^Z ^R | = Display FORM GRAPHIC 3 |
| CHR\$(26) CHR\$(19) | ^Z ^S | = Display FORM GRAPHIC 4 |
| CHR\$(26) CHR\$(20) | ^Z ^T | = Display FORM GRAPHIC 5 |
| CHR\$(26) CHR\$(21) | ^Z ^U | = Display FORM GRAPHIC 6 |
| CHR\$(26) CHR\$(22) | ^Z ^V | = Display FORM GRAPHIC 7 |
| CHR\$(26) CHR\$(23) | ^Z ^W | = Display FORM GRAPHIC 8 |
| CHR\$(26) CHR\$(24) | ^Z ^X | = Display FORM GRAPHIC 9 |
| CHR\$(26) CHR\$(25) | ^Z ^Y | = Display FORM GRAPHIC 10 |
| CHR\$(26) CHR\$(26) | ^Z ^Z | = Display FORM GRAPHIC 11 |
| CHR\$(26) CHR\$(27) | ^Z ^[| = Display FORM GRAPHIC 12 |
| CHR\$(26) CHR\$(28) | ^Z ^\ | = Display FORM GRAPHIC 13 |
| CHR\$(26) CHR\$(29) | ^Z ^] | = Display FORM GRAPHIC 14 |
| CHR\$(26) CHR\$(30) | ^Z ^^ | = Display FORM GRAPHIC 15 |
| CHR\$(26) CHR\$(31) | ^Z ^_ | = Display FORM GRAPHIC 16 |

Figure E

OPTIONAL EXTRAS:

Changeover Switchplate Assembly
 RGB Color Link Cable
 Standard Video Cable (as supplied)
 Tinned Flying Lead Video Cable
 USA Ascii Character Set EPROM
 French Character Set EPROM
 Spanish Character Set EPROM
 German Character Set EPROM
 Greek (Mathematics) Character Set EPROM
 APL (Programming) Character Set EPROM
 Medical (Metric) Character Set EPROM
 Custom Characters & Symbols To Order

ADDITIONAL INSTRUCTIONS FOR INSTALLING
CHANGEOVER SWITCH ASSEMBLY:

(refer to Section 1 of this manual, and Figure E)

Step Figure Procedure-----

- 4a E Remove the Lid, and fit the CHANGEOVER SWITCH ASSEMBLY into one of the three cable entry cutouts on the rear edge of the cabinet, as shown. Check that the placement will not interfere with any wires, cables, or other interface cards.
- 4b E Connect the lead from the CHANGEOVER SWITCH ASSEMBLY to the Apple][Video Output Socket. Then connect the lead of your video monitor to the CHANGEOVER SWITCH VIDEO SOCKET.
- 4c B Connect the four-way PCB (Printed Circuit Board) Socket lead from the CHANGEOVER SWITCH ASSEMBLY to the PACT Interface PCB as shown. Check that all the PCB pins have mated correctly with the cable socket, and that the small side openings on the socket connector are facing UP, as shown.

WARRANTY

We warrant each new product to the original end-user purchaser to be free from defects in material and workmanship for a period of twelve (12) months from date of purchase as shown on purchaser's receipt. PACT ELECTRONICS Limited will repair or replace, at its option and free of charge, during the warranty period, any part which proves defective in material and/or workmanship under normal installation, use, and service. DO NOT SEND YOUR INTERFACE DIRECTLY TO PACT ELECTRONICS. Return the faulty item(s) to the dealer from which they were originally purchased, complete with original packaging or physical equivalent, transportation charges prepaid, and proof of purchase date. THIS WARRANTY IS LIMITED TO DEFECTIVE PARTS REPAIR AND/OR REPLACEMENT ONLY AND DOES NOT COVER ANY ACCESSORY ATTACHMENT OR PERIPHERAL USED IN CONNECTION WITH THIS PRODUCT. Labour charges and/or damage incurred in installation, repair, or replacement, as well as incidental and consequential damages connected therewith are excluded. Any damage to this product as a result of misuse, abuse, neglect, accident, incorrect wiring (not our own), improper installation, repair or alteration outside our factory, or any use violative of instructions furnished in writing by us WILL VOID THIS WARRANTY.

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